Re Mandelker's Contract

SS

TF

SS

ET

R&R was supposed to be drawn by Mandelker.

The reason we haven't had Mandelker do this is because of the time constraint. Assuming he did, he has to understand entire concept before he can develop R&R. Even in the contract, it doesn't necessarily have to tie him down to anything. In terms of Mandelker, at the last meeting, the Commission went on record saying that Mandelker is going to review whatever staff comes up with. The original draft was Jimmy's. But we decided on a subcommittee. We don't have that kind of time.

I just brought it up asa matter of record.

It seems to me--where we're at right now. We've had some recommendations from the consultants who were supposed to have a broad picture. It just turns out that consultants' ideas are a little too broad and we're saying many of these recommendations for changes will not fit during this particular boundary review. We're bound by law and these require statutory changes so we'll very likely recommend to the next session of the legislature that certain things in the law should be amended so Commission can function under some of these things. At that point, it's time for Mandelker to get in. We have the concept. We don't need his concept. Then Mandelker gets in as an expert on the legality of the R&R and other things. At that point, Mandelker would make sure of the language and see that it really does what we want it to do, and that the language is going to stand up in court. He has a lot of experience in other states and in terms of what's happening with federal legislation.

At that point, Mandelker will be the one to review and critique and make certain that we have the right words.

SM

If this is what we want, he should have an understanding so he won't come in and change the whole thing. If necessary, the contract has to be amended.

ET

Can we hold that off and look at the contract? Let's set that aside and look at contract and see if it provides in there what we want to accomplish or how we can go about changing it.